How do I avoid accidentally clicking away new Zephyrgrams on Athena?

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By adding the following line to your .Xresources file:

```
zwgc*minTimeToLive:  100
```

you can set a minimum on the amount of time (in milliseconds) that a zephyr message must be on the screen before it will accept mouse clicks. This means that when a zephyr message pops up on the screen any mouse clicks in the zephyr message during that period of time will not cause the zephyr message to disappear; note that any mouse clicks during that period of time will be totally ignored and not queued.